

User manual

1. Introduction

Kronos Agon is a rhythm-based 3D combat game set in a dynamic Greek mythology universe. Face off against AI or friends in fast-paced battles where timing and rhythm are key to mastering the gameplay mechanics.

2. Main Menu Overview

When you launch the game, you'll see the main menu with the following options:

- **Play** – Start a new game (solo or multiplayer)
- **Options** – Adjust audio, controls, and game settings
- **Characters** - Choose your own character
- **Map** - See the available maps
- **Quit** – Exit the game

3. Game Modes

- **Solo Mode:**
Fight against AI-controlled characters. Perfect to practice and learn the rhythm mechanics.
- **Multiplayer Mode:**
LAN Mode: Connect and battle with friends on the same local network.

4. Controls

(Default keyboard layout – customizable in the Options menu)

General Controls:

In-Game :

- Arrow Keys – Move
- Movement on tilemaps, vertical or horizontal movements.

5. Gameplay Mechanics

- **Rhythm-Based:**
Movement is only possible in rhythm with the indicator (red cannot move, green can move).
- **God Selection:**
Each player can choose its own character, four different are available.
- **Dynamic Arenas:**
Battlefields evolve over time and may affect rhythm patterns or movement. The more you stand, the harder it gets to stay alive.

6. Options Menu

You can customize:



- **Volume levels** (Music, SFX, Voice)
- **Key bindings**
- **Display settings** (Fullscreen, resolution)

7. Tips for New Players

- Start with solo mode to master the rhythm mechanics.
- Watch for visual cues (red/green indicator).
- Try different characters to find one that fits your play style.
- In multiplayer, timing and coordination matter more than button mashing.

8. Troubleshooting & Support

If you experience bugs or need help:

-  Contact us: atlas.studio.incorp@gmail.com
-  Visit: <https://studioatlas.fr/home.html>

